

2022 BYU ALUMNI GAME ROSTERS

NAVY ROSTER

POS	#	NAME
QB	15	HALL, Max
RB	1	VAKAPUNA, Fui
RB	45	UNGA, Harvey
RB	6	BROWN, Curtis
RB	33	LATU, Wayne
RB	3	TAHI, Fahu
TE	84	MAHINA, Devin
WR	10	MATHEWS, Mitch
WR	1	APO, Ross
WR	6	JACOBSON, McKay
WR	19	BLACKMON, Devon
WR	3	TRINNAMAN, Jonah
WR	2	HOFFMAN, Cody
DB	22	RICH, Andrew
DB	21	CRIDDLE, Ben
DB	7	LOGAN, Brian
DB	1	SAMPSON, Joe
DB	7	HADLEY, Preston
DB	5	BRADLEY, Brandon
LB	41	KEHL, Bryan
LB	5	FUA, Alani
LB	35	JENSEN, Cameron
LB	41	CLAWSON, Colby
LB	43	NIXON, David
K	31	LINEHAN, Jonny

ROYAL ROSTER

POS	#	NAME
QB	7	FETERIK, Kevin
QB	17	PETERSON, Charlie
RB	20	MAHE, Reno
RB	34	SITAKE, Kalani
RB	29	WILLIS, Jamal
RB	15	SNOWDEN, Will
RB	4	DYE, Trey
RB	24	HALL, Kalin
TE	96	NUNO, Carlos
TE	246	MR. IRRELEVANT, Tevita
TE	42	GRIFFITTS, Kyle
TE	88	MILI, Itula
TE	96	LEWIS, Chad
TE	89	NEAD, Spencer
WR	15	HIFO, Aleva
WR	3	PEARSON, Colby
WR	6	DYE, James
WR	17	RODERICK, Aaron
WR	18	DRAGE, Eric
DB	7	HANNEMANN, Micah
DB	4	GILFORD, Jenaro
DB	34	FONUUA, Kavika
DB	3	DAMUNI, Jack
DB	27	FOWLER, Gavin
DB	23	UALE, Travis
LB	44	MORRIS, Rob
LB	53	KAUFUSI, Isaiah
LB	44	LAMB, Ed
LB	41	UNGA, Uani



2022 BYU ALUMNI GAME RULES



FORMAT:

- One-hand touch
- Four 15-minute quarters with a 3-minute break between each.
- A 5-minute halftime.
- Running clock until the final 2-minutes of the 2nd & 4th quarter (clock will always stop after TDs).
- 40-second play clock on every down
- A delay of game will result in a loss of down and 5-yard penalty
- Each team will have three 90-second timeouts per half.

SACK RULE:

- Quarterbacks are not allowed to rush.
- 4 seconds to get pass off.
- The 4 seconds will begin at the snap of the ball.
- If sack is called it will result in a loss of down and 5-yard loss

SPECIAL TEAMS:

- No kickoffs. Teams will begin drive on the 25-yard line after TD.
- No field goals. Teams will either punt or go for it.
- Every punt will be either be fair caught or if the ball ends up in the end zone, ruled a touchback and placed at the 25-yard line.
- A muffed punt will be downed where it was first touched by the receiving team.
- After each TD a team can go for a 1-point conversion from the 5-yard line or 2-point conversion from the 10-yard line.
- Team can choose hash for extra point.

OVERTIME:

- There will be a coin flip to decide who gets the ball first.
- Each team will have one play from the 5-yard line to score.
- One team scoring where the other does not will result in a win.